

Gilbert & Sullivan Society of Edinburgh  
**“Iolanthe” & “Orpheus In The Underworld”**  
 King’s Theatre, March 2004

**Onstage LX Op & Pyro Cues**

**Onstage LX Operator Cues: “Orpheus In The Underworld”**

<u>#</u>	<u>Action</u>	<u>Cue Point</u>	<u>Time (apprx)</u>
<b>Act I, Scene 1</b>			
-	No Cues	-	-
<i>Note possible strike of lantern on stand DSR in scene change between Scenes 1 &amp; 2</i>			
<b>Act I, Scene 2</b>			
1	Preset: General Dry Ice onstage (scene is “Heaven”) - from OP wing (this is a scene-setter only; not continuous)	-	Preset
<b>Act II, Scene 1</b>			
-	No Cues	-	-
<b>Act II, Scene 2</b>			
2	Preset: Lots of Dry Ice onstage (scene is “Hell”) - from OP wing (this is a scene-setter only; not continuous)	-	Preset
3	Light smoke drifts onstage from OP wing (to catch red//white/blue lights during song)	VS 139 (with LX41)	TBC
4	Repeat of above Smoke Cue	VS 153 (with LX43)	TBC

**Pyro Operator Cues: “Orpheus In The Underworld”**

<u>Action</u>	<u>Cue Point</u>	<u>Time (apprx)</u>
<b>Act I, Scene 1</b>		
1 Pyro (in front of Trap)	LIB 9	TBC
<b>Act I, Scene 2</b>		
2 Pyro (in front of Trap)	LIB 20	TBC
<b>Act II, Scene 1</b>		
3 Pyro (in front of Trap)	LIB 33	TBC
<b>Act II, Scene 2</b>		
4 Pyro (CSR)	VS 149	TBC

TBC = To Be Confirmed  
 LIB = Libretto page ref  
 VS = Vocal Score page ref

Mike Hume  
 8 March 2004