

Gilbert & Sullivan Society of Edinburgh  
"Iolanthe" & "Orpheus In The Underworld"  
King's Theatre, March 2004

**Sound Effects Cues**

**"Orpheus In The Underworld"**

<b>#</b>	<b><u>Action</u></b>	<b><u>Cue Point</u></b>	<b><u>Time (apprx)</u></b>
<b><u>Act I, Scene 1</u></b>			
1	Deafening Thunder	LIB 9	TBC
2	Rushing Wind	LIB 9	TBC
3	Pouring Rain	LIB 9	TBC
Note the above Cues are on the following highlighted words of a speech: <i>"Thunder! Tempest! Sunny Spells! Occasional Rain!"</i> The Cues are to be played for the duration of the appropriate highlighted word(s) only and are cut-out (snapped off) at the end of the word (for comic effect apparently)			
<b><u>Act I, Scene 2</u></b>			
4	"Speaking Clock" style announcement	VS38	TBC
<b><u>Act II, Scene 1</u></b>			
5	"Ham" Telephone ring (cut out when phone picked up)	LIB 29	TBC
6	"Ham" Telephone ring (cut out when phone picked up) (Cue 6 is only a few words after Cue 6!)	LIB 29	TBC
<b><u>Act II, Scene 2</u></b>			
-	No Cues	-	-

TBC = To Be Confirmed  
LIB = Libretto page ref  
VS = Vocal Score page ref

Mike Hume  
8 March 2004