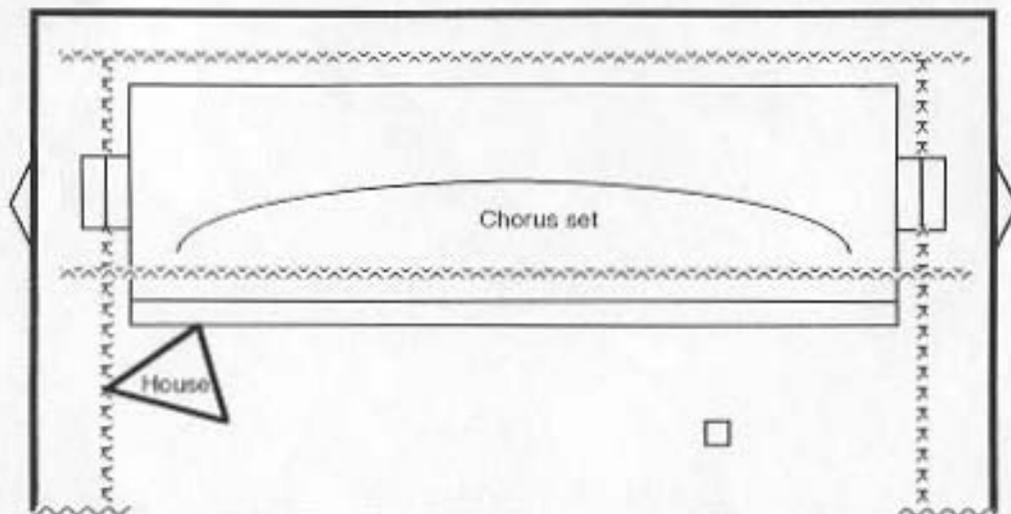


LIGHTS

THE WIZARD OF OZ

Act 1 Sc 1

Kansas Farmyard



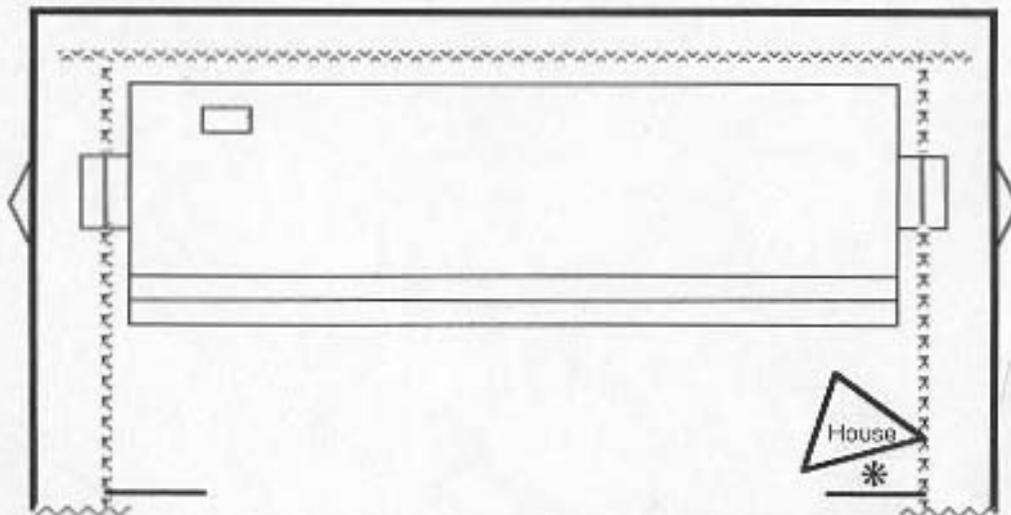
Half Stage
Dorothy enters from
gangway.

Rainbow Cloth 528
Gauze 63
Farmhouse
Black Box

Cue	Light	Page	Sound
Opening	Front Stage	1.1.1	
Dorothy	Gangway Entry	1.1.3	
Song 2B	Behind Gauze	1.1.7	
Music 3	Fade back light	1.1.7	
	Stormy Light	1.1.8	Crashes
Curtain	DBO	1.1.9	

Act 1 Sc 2

Munchinkinland



Full Stage
Dead Witch on House
Munchkins enter USR
Good Fairy enters
DSL
Wicked Witch enters
from gangway
Scarecrow enters
USR

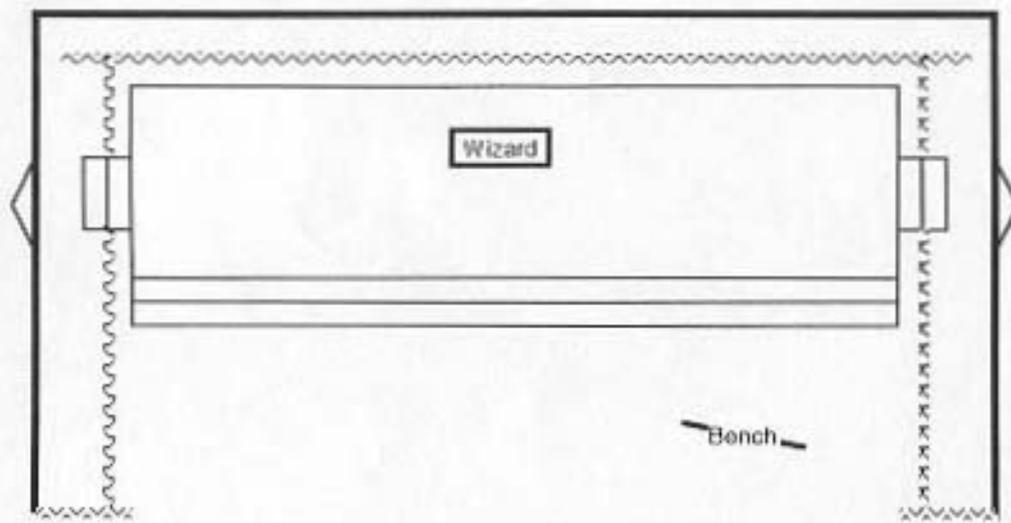
Rainbow Cloth 528
Farmhouse / Dead Witch
Ground Rows &
2 Flashes
Scarecrow on box

Cue	Light	Page	Sound
Opening	Full Stage	1.2.10	
Music 5	Pyroflash: DSL	1.2.13	
Music 8	Pyroflash: DSL	1.2.21	
Music 9	Gangway Entry: DB Blink	1.2.21	Storm ??
Witch Exit & Scarecrow on USR			
	Slow DB Blink	1.2.22	Storm ??
Curtain	Fade	1.2.27	

* = Pyroflash spot

Act 2 Sc 1

Emerald City



Clear full stage
Soldiers enter USL
Lion & Lady DSR

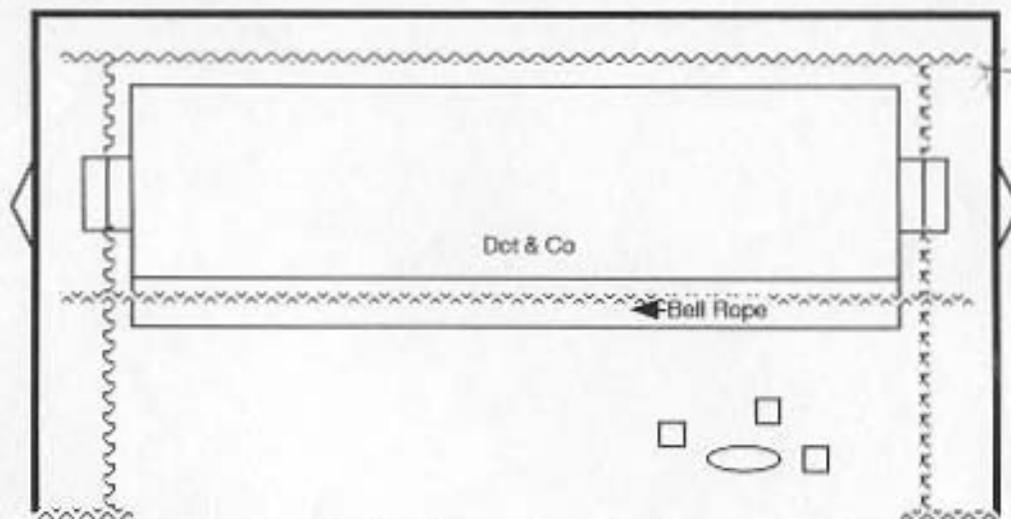
Rainbow Cloth
Wizard
Bench

199/290/436/437

Cue	Light	Page	Sound
Opening	General Light	2.1.1	
Private	Light on Soldiers	2.1.2	
Music 22	Fade up	2.1.4	
Music 25	Fade to Pool on Bench	2.1.12	
Girl Entry	General Light	2.1.13	
Music 26	DBO	2.1.15	Mcbr/Wiz
Music 27	DBO	2.1.17	Rumbles

Act 2 Sc 2

Witch's Castle



Half stage
Dot & Co USC
behind Trav
Witches DSL

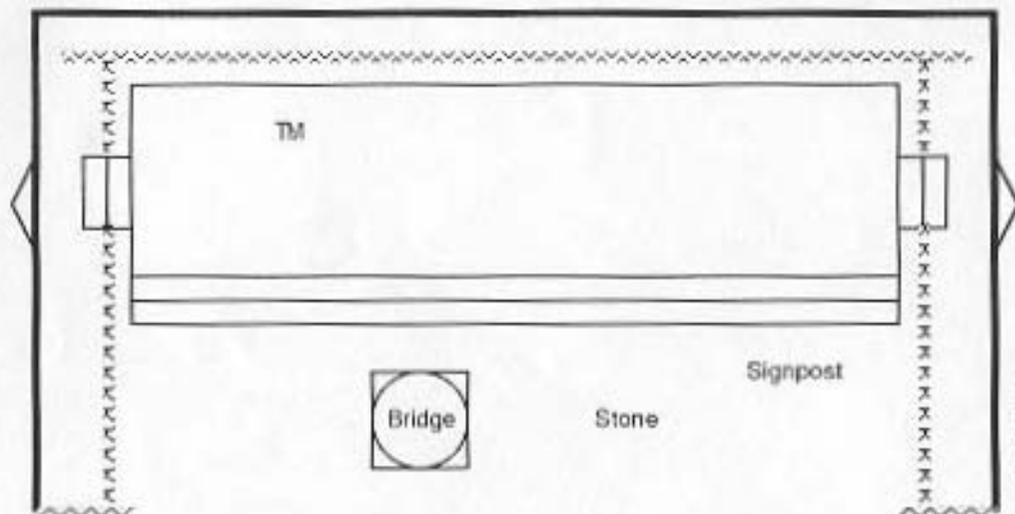
Castle Cloth
Bell Rope
Cauldron
Boxes

225

Cue	Light	Page	Sound
Opening	Low Pool on Party & CSL	2.2.18	
Witch 2 Ex		2.2.21	Vac Sound
	General Low Light CS	2.2.21	
	Spot on gauze	2.2.21	
Turns on	Fade Back light gauze	2.2.21/2	
Music 29	Fade - UV	2.2.27	
Witch on	General Low Light CS	2.2.29	
Witch in	Spot on Cauldron	2.2.32	
Music 30	General Light	2.2.33	
Curtain	Fade	2.2.35	

Act 1 Sc 3

Road to Emerald City



Full Stage
Tin man USR
Scarecrow & Dot enter
from auditorium
Wicked Witch enters ?

Rainbow Cloth
Tinman USR
Revolving Bridge
Signpost & stone

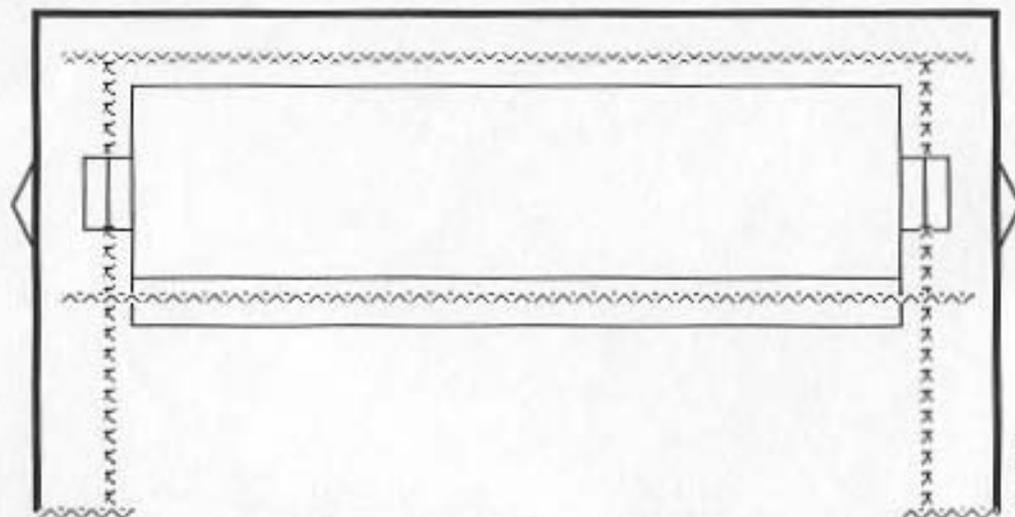
528

Cue	Light	Page	Sound
Opening	Spot on WW: DSCR	1.3.28	Storm ??
Noise Off	Fade up	1.3.28	
Scarecrow stuck on Bridge			
	Storm Light	1.3.30	Storm ??
	Thereafter level light		

The lighting in this scene is dependent upon the nature of the revolving bridge. It is in your interests that it should work!

Act 1 Sc 4

Great Forest on YBR



Clear Stage
but only front half lit

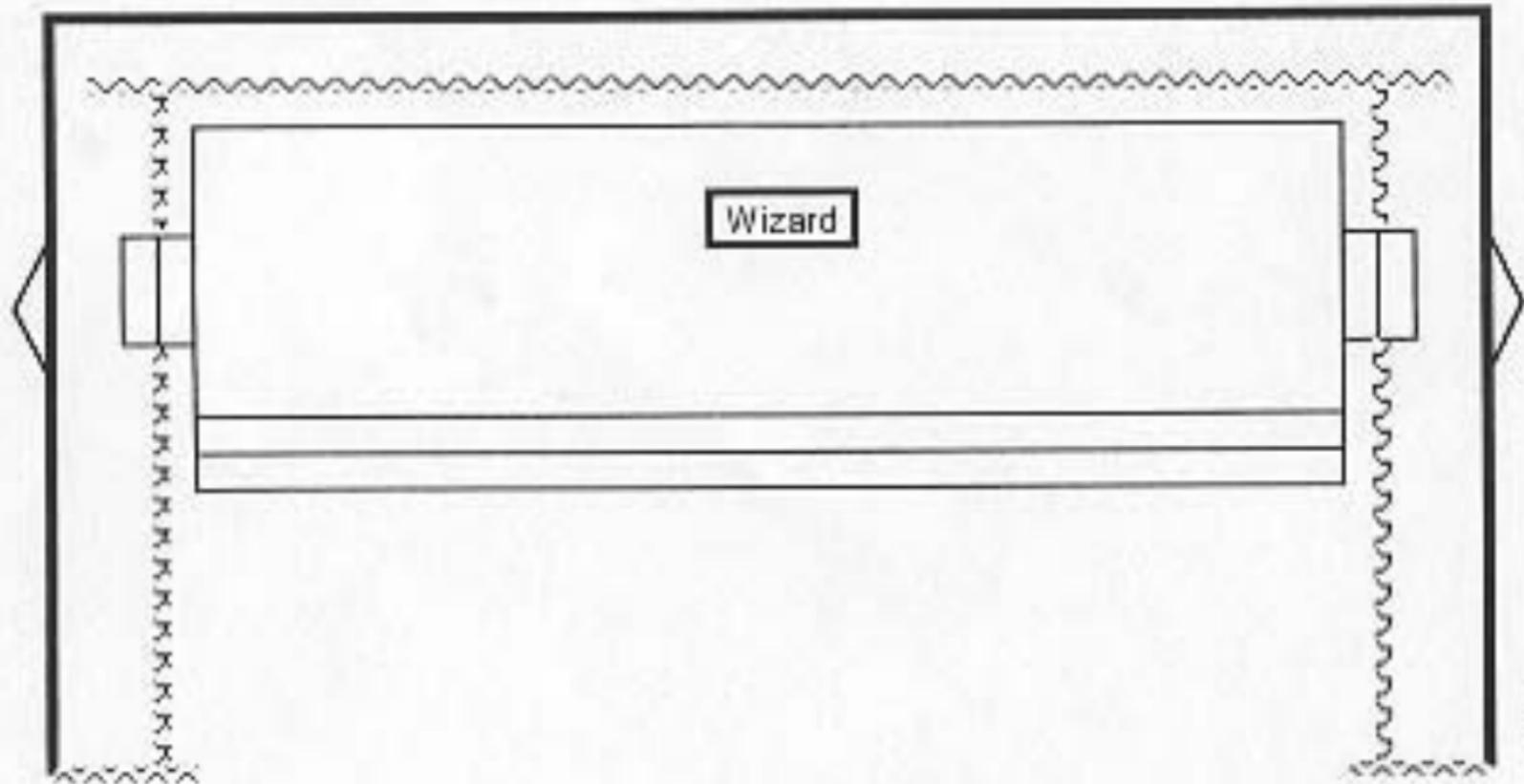
Rainbow Cloth
Travs & Tree Gobos?
Snow

528

Cue	Light	Page	Sound
Opening	Low level	1.4.39	
Munchkin exit			
	Low Level CS	1.4.40	
Music 14	Back to opening	1.4.41	
Music 18	Pyroflash		
	Spot on Scorcereess	1.4.49	
Music 20	Fade up	1.4.49	
End	Fade Out	1.4.50	

Act 2 Sc 3

Emerald City



Full stage
Dot & Co enter from
auditorium

Rainbow Cloth *AS BEFORE*
Wizard

Cue	Light	Page	Sound
Opening	General Light DS	2.3.36	
Wiz Entry		2.3.39	Rumbles
	DBO	2.3.39	Mictr/Wiz
Lion attack		2.3.40	Mic off
Lion attack		2.3.40	Poings!
RocketShip		2.3.45	Dr Who?
Curtain	Fade		