Tempo Musical Productions present: "Space Chase" 6th - 16th December, 1995, at the Church Hill Theatre, Edinburgh

Time	Stage Crew	Sound Crew	LX Crew	Video Crew	Time
11.00-11.30	ARRIVAL	ARRIVAL	ARRIVAL	ARRIVAL	11.00-11.30
11.30-12.00	GET-IN	GET-IN	GET-IN	GET-IN	11.30-12.00
12.00-12.30	GET-IN	RIG FOH/DESK	RIG OVERSTAGE	GET-IN	12.00-12.30
12.30-13.00	BAND/APRON/COMMS	RIG FOH/DESK	RIG OVERSTAGE	RIG CABLING/SCAFFOLDING	12.30-13.00
13.00-13.30	BAND/APRON/COMMS	RIG FOH/DESK	RIG OVERSTAGE	RIG CABLING/SCAFFOLDING	13.00-13.30
13.30-14.00	BAND/APRON/COMMS	RIG FOH/DESK	RIG OVERSTAGE	RIG CABLING/SCAFFOLDING	13.30-14.00
14.00-14.30	BAND/LUNCH/FLYS	RIG FOH/DESK	LUNCH	RIG VIDEO WALL	14.00-14.30
14.30-15.00	LUNCH/LUNCH/FLYS	RIG FOH/DESK	LUNCH	RIG VIDEO WALL	14.30-15.00
15.00-15.30	LUNCH/APRON/FLYS	LUNCH	RIG FOH/OVERSTAGE	LUNCH	15.00-15.30
15.30-16.00	GENERAL/APRON/LUNCH	LUNCH	RIG FOH/OVERSTAGE	LUNCH	15.30-16.00
16.00-16.30	GENERAL/APRON/LUNCH	GENERAL RIGGING	RIG FOH/OVERSTAGE	GENERAL RIGGING	16.00-16.30
16.30-17.00	GENERAL/APRON/COMMS TEST	GENERAL RIGGING	RIG FOH/OVERSTAGE	GENERAL RIGGING	16.30-17.00
17.00-17.30	GENERAL/APRON/COMMS TEST	GENERAL RIGGING	FOCUS	GENERAL RIGGING	17.00-17.30
17.30-18.00	GENERAL RIGGING	GENERAL RIGGING	FOCUS	GENERAL RIGGING	17.30-18.00
18.00-18.30	GENERAL RIGGING	[TEA]	FOCUS	GENERAL RIGGING	18.00-18.30
18.30-19.00	GENERAL RIGGING	[TEA]	FOCUS	GENERAL RIGGING	18.30-19.00
19.00-19.30	FLYS	BAND GET-IN	TEA	VISION TESTING	19.00-19.30
19.30-20.00	FLYS	BAND SOUND CHECK	TEA	VISION TESTING	19.30-20.00
20.00-20.30	COMMS/RELAY TESTING	BAND SOUND CHECK	FOCUSSING FOR BAND [IF REQ'D]	BAND MONITOR TESTING	20.00-20.30
20.30-21.00	COMMS/RELAY TESTING	COMMS/RELAY TESTING/[TEA]	COMMS/RELAY TESTING	COMMS/RELAY TESTING	20.30-21.00
21.00-21.30	SCHEDULE AS REQUIRED	[TEA]	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	21.00-21.30
21.30-22.00	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	21.30-22.00
22.00-22.30	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	22.00-22.30
22.30-23.00	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	SCHEDULE AS REQUIRED	22.30-23.00
23.00	CLEAR	CLEAR	CLEAR	CLEAR	23.00

Monday 4th December 1995

Access Time: 2pm - 11pm

2pm - 6pm Priority: LX Plotting

Stage available for essential work as long as this does not interfere with the **plotting**, which **must be completed by 6pm**.

Workshop/foyer/bar areas available for rehearsal/general work.

6pm - 7pm Priority: Band Sound Check, with selected soloists

for sound levels. Note that **sound system must be EQ'd before this time**.

Other areas available for general use.

Cast (not children) called for 6pm to be allocated dressing rooms/prepare for Technical Rehearsal (with make-up for photos).

6.30pm Children in cast called to Bar area for tour of theatre

with Stage Manager.

7pm - 11pm Technical Rehearsal

Starting promptly is **essential**, as the whole show is very complex and we need to get right to the bows. We will be "topping and tailing", to rehearse the essential bits. [as the majority of technical effects are in Act I, Scenes 1-4, these scenes will probably take a long time!]

Tuesday 5th December 1995

Access Time: 2pm - 11pm

2pm - 6pm

This time is to be used for any work needed either as a result of the Technical Rehearsal, or extra things that need to be done.

Co-operation is asked for in terms of fair usage of the stage areas, so that everybody can get the maximum amount of work done.

7pm - 11pm <u>Dress Rehearsal</u>

This will be a complete run of the show, as it will be for the next week and a half. It is not intended to stop at any point, so if anything goes wrong, take a note of it to correct it for the run. Don't rely on someone else noting it!

6th - 16th December 1995

Access Time: 6pm - 11pm

For the run of the show, technical staff should be called as required by their respective Department Heads. Remember that this show goes up at **7.15pm**, not 7.30pm, so be prompt!

Good Luck for an astounding two weeks, and I'll see you in the bar!