GILBERT AND SULLIVAN SOCIETY OF EDINBURGH

RUDDYGORE

KING'S THEATRE - March 2003

Suggested lighting / Stage / Effects cues.

This is most definitely NOT a working document and the cue numbers are designed only to give an indication of what I want to happen throughout the piece.

NOTE: I've still to decide what, if anything, I want to do with the overture to "Ruddygore". Details below therefore start with the opening to Act 1.

ACT ONE

S1/LX1 VS8/1		Fast curtain. Light the scene. A warm summer's
		morning in the fishing village of Rederring in Cornwall.
		Blue sky with possibly a suggestion of cloud.
LX2	VS13/8	Light the window down left.
LX3	VS13/14	Return to LX1.
LX4	VS14/1	Darken everything apart from the centre front where
		Dame Hannah is to sit to sing her number. Mysterious,
		threatening atmosphere. Gobos on the chorus who sit
		around her.
LX5	VS15/-8	Slow change to new state for the curse. Change sky
		colour and dramatic change of the soloist.
LX6	VS16/D-1	Return to LX4.
LX7	VS17/-8	Slow return to LX1.
LX8	VS18/1	Concentrate light on the front area.
LX9	VS24/applause	Return to LX1.
LX10	VS25/1	Brighten everything for the arrival of Dick Dauntless.
S2	VS25/5	Boat arrives on stage.
LX11	VS27/2	Concentrate light on the centre rostrum for the solo.
LX12	VS28/-1	Return to LX10.
LX13	VS34/1	Take general level down a notch and concentrate on the
		front. Romance!!
LX14	VS35/6	Concentrate on the area at the well and take everything
		else down a little more.

LX15	VS37/1	Return to LX1.
LX16	VS40/1	Return to LX10.
LX17	VS45/1	Mysterious change here to denote the entrance of Mad
		Margaret. Not the threatening state of LX4, but just a
		general feeling of unease. A little more intense, although
		not much darker!!
LX18	VS48/5	Concentrate on the centre front area where Margaret sits
		to sing her song.
LX19	VS49/applause	Return to LX1.
LX20	VS50/1	Return to LX10.
LX21	VS55/-7	Dramatic change of sky colour for entrance of Despard.
LX22	VS56/1	As Despard comes downstage concentrate light on
		centre area and dapple the chorus who surround
		Despard.
LX23	VS60/applause	Return to LX10.
LX24	VS61/1	Concentrate light on front area for the duet.
LX25	VS64/1	Raise overall level for the wedding.
LX26	VS75/11	Dramatic change of sky colour for entrance of Despard
		(as for LX21).
LX27	VS75/J	Slowly return to LX25, only not quite so bright.
LX28	VS78/-6	Return to LX25.
LX29	VS84/-2	Take down general level and concentrate on the area in
		front of Rose's cottage, stage left. Needs to spread to
		about a third of the stage.
LX30	VS85/-5	Return to LX25.
LX31	VS91/-1	Bring up light on rostrum in front of Rose's cottage.
LX32	VS93/1	More ominous atmosphere for Robin's verse.
		Concentrate on Robin centre stage.
LX33	VS93/-2	Return to LX25, even brighter.
LX34	VS97/Bb	Huge flash of lightning and crack of thunder as the
		maypole cracks.
LX35	VS97/-6	Move to final state with ominous sky, lighting Robin
		and Adam centre stage and, to a lesser extent, Despard
		and Margaret on rostrum up right.

ACT TWO

THIS ACT IS A DREAM FOR A CREATIVE LIGHTING DESIGNER!!!! I'VE NOTED THE MAIN EFFECTS BELOW BUT PLEASE FEEL FREE TO "GO FOR IT" USING THE MOST MODERN EFFECTS. WOULD A GAUZE HELP TO ENHANCE THE EFFECTS IN THE GHOST SCENE???

S4/LX37	VS157/1	Fast curtain. The stage is dark. We are now in the
		picture gallery.
LX38	VS98/6	Light Roderic's portrait.
LX39	VS98/14	Light the other portraits.
LX40	VS98/A-4	Bring lights up for the general state. Dark and spooky -
		but clear face-light throughout.
LX41	VS98/A+3	Flash of lightning.
S5	VS98/A+7	Clap of thunder.
LX42	VS101/1	Brighten the whole scene for the entrance of Dick and
		Rose and the girls. The whole mood needs to change
		here.
S6/LX43	VS106/-1	Large crack of thunder and flash of lightning.
LX44	VS107/1	Wheel everything down for Rose's plea. Concentrate on
		the centre area.
T 37.45	¥/C100/A + 0	Return to LX42.
LX45	VS108/A+9	Retuill to LA42.
LX45 LX46		Wheel everything down for Robin's speech.
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LX46 S7/LX47 LX48	VS110/applause VS111/4 VS111/A-1	Wheel everything down for Robin's speech. On the pause a huge crash of thunder and flash of lightning. The latter should really blind the audience so that they do not see what happens on the stage in the next few seconds!! The stage then goes to black and the pictures come out of their frames. Slowly light the scene so that the audience become aware that the pictures have come to life. Keep it dark and scary!!!
LX46 S7/LX47 LX48	VS110/applause VS111/4 VS111/A-1	Wheel everything down for Robin's speech. On the pause a huge crash of thunder and flash of lightning. The latter should really blind the audience so that they do not see what happens on the stage in the next few seconds!! The stage then goes to black and the pictures come out of their frames. Slowly light the scene so that the audience become aware that the pictures have come to life. Keep it dark and scary!!! A group of ghosts enter up right and gather on the right-

S9/LX50	VS112a/13	A group of ghosts enter up left and gather on the left- hand rostrum. They should be accompanied by (silent) smoke and some lighting effect(???).
S10/LX51	VS112a/B1	A group of ghosts enter up right and gather stage right. They should be accompanied by (silent) smoke and some lighting effect(???).
S11/LX52	VS112a/B1+11	A group of ghosts enter up left and gather stage left. They should be accompanied by (silent) smoke and some lighting effect(???).
LX53	VS113/1	Snap change as ghosts spring to threaten Robin. Must be spot-on the first beat of the bar.
LX54	VS113/8	Start to swirl light round Robin as the ghosts approach him and threaten him.
LX55	VS115/1	Change the overall state and concentrate on the centre rostrum where Roderic starts to descend from his frame.
LX56	VS115(a)/4	Shafts of light fire across the stage for three bars as the ghosts respond to Roderic.
LX57	VS115(a)/8	Shafts of light fire across the stage for three bars as the ghosts respond to Roderic.
LX58	VS115(b)/1	Shafts of light fire across the stage for three bars as the ghosts respond to Roderic.
LX59	VS115(b)/5	Shafts of light fire across the stage for eight bars as the ghosts respond to Roderic.
LX60	VS115(b)/-1	Dramatic change on Roderic.
LX61	VS115(c)/-1	Roderic moves to centre front. Do we want a follow-spot on him at this stage and for the rest of the scene???
S12/LX62	VS117/1	Lots of (silent) smoke fired in and light used to catch the smoke for this song.
LX63	VS123/end	(After a possible encore!!) Return to LX48 but with plenty of face light on Roderic and Robin. We also need to see the ghosts quite clearly throughout the dialogue.
LX64	VS123/dialogue	After "Don't tire yourself!" dramatic lighting effect on Robin as the ghosts torture him. This continues until Roderic gives the sign for them to stop.

LX65	VS123/dialogue	Another dose of LX64 when given the cue "Carry on!".
		This continues until the music cue.
LX66	VS125/4	Flash of lightning.
S13/LX67	VS127/C+5	Smoke starts to swirl in again as the ghosts prepare to
		return to their frames. Lighting state is as for the
		beginning of the ghost scene with some light on
		Roderic's portrait.
S14/LX68	VS128/-6	A huge crash of thunder and flash of lightning. The
		latter should really blind the audience so that they do not
		see what happens on the stage in the next few seconds!!
		The stage then goes to black and the pictures return to
		their frames.
LX69	VS128/-1	Light the scene. It should be reasonably bright.
S15	VS129/4	Flash box activated downstage right.
S16	VS129/6	Flash box activated downstage left.
S17	VS129/7	Rumble of thunder.
LX70	VS132/1	Brighten the scene a bit.
LX71	VS138/1	Brighten the scene again. It should now be quite a light
		scene.
LX72	VS146/A	Strobe lighting for the chase scene.
LX73	VS147/1	Stop the strobe.
LX74	VS147/8	Brighten the scene for the arrival of Roderic.
S18/LX75	VS148/1	The magic chair enters from down right. Light the duet
		centre front.
LX76	VS150/applause	Return to LX74.
S19	VS150/dialogue	After "both of you" the chair exits down left.
S20/LX77	VS150/dialogue	After "Down from your frames" (which is additional to
		the dialogue printed in the score - see additional
		sheets!!) the ghosts are revealed in heaven and we need
		to light this upstage area as bright as possible.
S21/LX78	VS150/dialogue	After "never ought to have died at all" (which is
		additional to the dialogue printed in the score - see
		additional sheets!!) adjust the state as the ghosts pair up
		with the girls and we conceal the heaven area again.

LX79	VS151/1	Brightest scene to date. Wheel everything up for the
		finale.
S22	VS171/3	Showers of glitter fall from the flies.
LX80/S23	VS171/-1	Blackout and fast curtain.

Curtain calls on blackouts etc. as usual.